

# THE CHALLENGE EVENTS

## Event 1: Quick Dress

Contestants will dress in their own department issued full PPE and SCBA and breathe air.

- The overall time will begin once the competitor puts his/her foot in their boot
- All buttons, snaps, Velcro, etc must be correctly fastened
- No buckles, straps, Velcro on turnout gear or SCBA may be pre-fastened
- The face mask may be attached to the regulator depending on personal preference
- The air pack may be "on or off" at the start
- The chin strap on the helmet must be fastened and secured
- Hoods are not required
- Suspenders must be worn
- Contestant must be fully bunkered, breathing air before leaving the station
- Upon completion of the event, the judge will check and ensure that the contestant has properly donned turnout gear and SCBA
- The spanner wrench cannot be passed until contestant is fully bunkered and breathing air
- Time Infractions
  - Unfastened and/or pre-fastened items
  - Turnout gear and/or SCBA incorrectly donned
  - Improper use of equipment including handling of the spanner wrench (judges' discretion)

The remaining events require the contestants to be wearing full department issued PPE and SCBA, however, contestants will not be required to breathe air. Regulators must be secured and facemasks are not required. Chin straps and other personal protection equipment are required. From this point forward, the spanner wrench may not touch the ground. If the spanner wrench falls to the ground, it will be the judge's discretion on whether the contestant begins the event over or receives a time infraction.

## Event 2: Forcible Entry

Contestants will move a seventy five (75) pound sled with a ten (10) pound sledge hammer five (5) feet. The contestant will place the sledge hammer down in a designated location following the completion of the event.

- NFPA eye protection is required
- The head of the mallet must strike the sled, pushing, raking, or hooking the sled is prohibited
- Time Infractions:
  - Improper use of equipment ( dropping or throwing sledge hammer)
  - Dropping spanner wrench
  - Each push, pull, or raking of the sled (Deliberately doing so the judge may require the contestant to reset the sled and perform the event over)

## Event 3: Confined Space

The contestant will crawl through a thirty (30) foot long tunnel approximately twenty four (24) inches in diameter. The contestant will be given an air pack to wear for this part of the competition.

- The contestant will begin the event with the SCBA fully secured to his/her back
- The air pack may be taken off; however, the air pack must remain with the contestant at all times - it cannot be pushed or pulled through the tunnel with any tools or other equipment.
- If the air pack has been removed for the contestant to move through the tunnel, it must be re-donned and fully secured before the spanner wrench can be passed to the next contestant.
- Time Infractions
  - Improper use of equipment
  - Spanner wrench dropped
  - Not fully securing SCBA before passing off spanner

## Event 4: Tower

The contestant will climb a predetermined number of steps to the top of a platform carrying a fifty (50) foot section of 2 ½ high rise pack. The hose will be placed in a designated box. Once the hose is placed in the box, the contestant will raise two (2) 2 ½ donut rolls to the top and place them in an assigned box. Once the hose has been placed, the contestant will then pick up the high rise pack and descend the steps, ensuring the last step is touched with one foot. The high rise pack will then be returned to its original location.

- Contestant may stand on high rise pack when raising other hoses
- Time Infractions
  - Improper use of equipment (throwing and dropping hose)
  - Spanner wrench dropped
  - Missing the last step of the tower

## Event 5: Hose Advance

Contestant will advance a charged 1  $\frac{3}{4}$  hose line with the nozzle closed seventy five (75) feet through two swinging doors. Once the nozzle breaks the plane of the doors, the competitor may open the nozzle and hit the target with the water stream. Once the target is knocked over the competitor may set the nozzle down in an assigned location.

- Time Infractions
  - Improper use of equipment (throwing or dropping the nozzle)
  - Discharging the hose line before breaking the plane of the swinging doors

## Event 6: Rescue Randy

With Rescue Randy in a sitting position, the competitor will lift one hundred and seventy five (175) pounds from the rear not allowing his feet to leave the ground. Rescue Randy will then be drug one hundred feet (100) feet to the finish line by means of the fireman's drag. Rescue Randy's feet must cross the finish line. The overall time for the competition will then stop. Contestant may not use any other equipment other than their own hands and arms to move Rescue Randy.

- Time Infractions
  - Improper use of equipment
  - Rescue Randy's feet leaving the ground
  - Throwing Rescue Randy
  - Using other equipment to drag Rescue Randy (judge may have competitor repeat event)